

CMSC 28100

Introduction to
Complexity Theory

Spring 2024

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Which problems
can be solved
through computation?
CLASSICAL

Which languages are in P?

Which languages are **not** in P?

The Time Hierarchy Theorem

- Let $T: \mathbb{N} \rightarrow \mathbb{N}$ be a “reasonable” time complexity bound (we will come back to this)

Theorem: $\text{TIME}(o(T)) \neq \text{TIME}(T^3)$

- Given a little more time, we can solve more problems

Proof of the Time Hierarchy Theorem

Let $L = \{\langle M \rangle : M \text{ rejects } \langle M \rangle \text{ within } T(|\langle M \rangle|) \text{ steps}\}$

- **Claim 1:** $L \notin \text{TIME}(o(T))$
- Proof: Last class

Proof of the Time Hierarchy Theorem

Let $L = \{\langle M \rangle : M \text{ rejects } \langle M \rangle \text{ within } T(|\langle M \rangle|) \text{ steps}\}$

- **Claim 2:** $L \in \text{TIME}(T^3)$ *Subtle point: How do we know when we're done?*
- **Proof:** Given $\langle M \rangle$, we simulate M on $\langle M \rangle$ for $T(|\langle M \rangle|)$ steps and check whether it rejects
- Exercise: Verify that we can simulate a **single** step of M using $O(T^2)$ steps
- Total time complexity: $O(T \cdot T^2) = O(T^3)$

Time-constructible functions

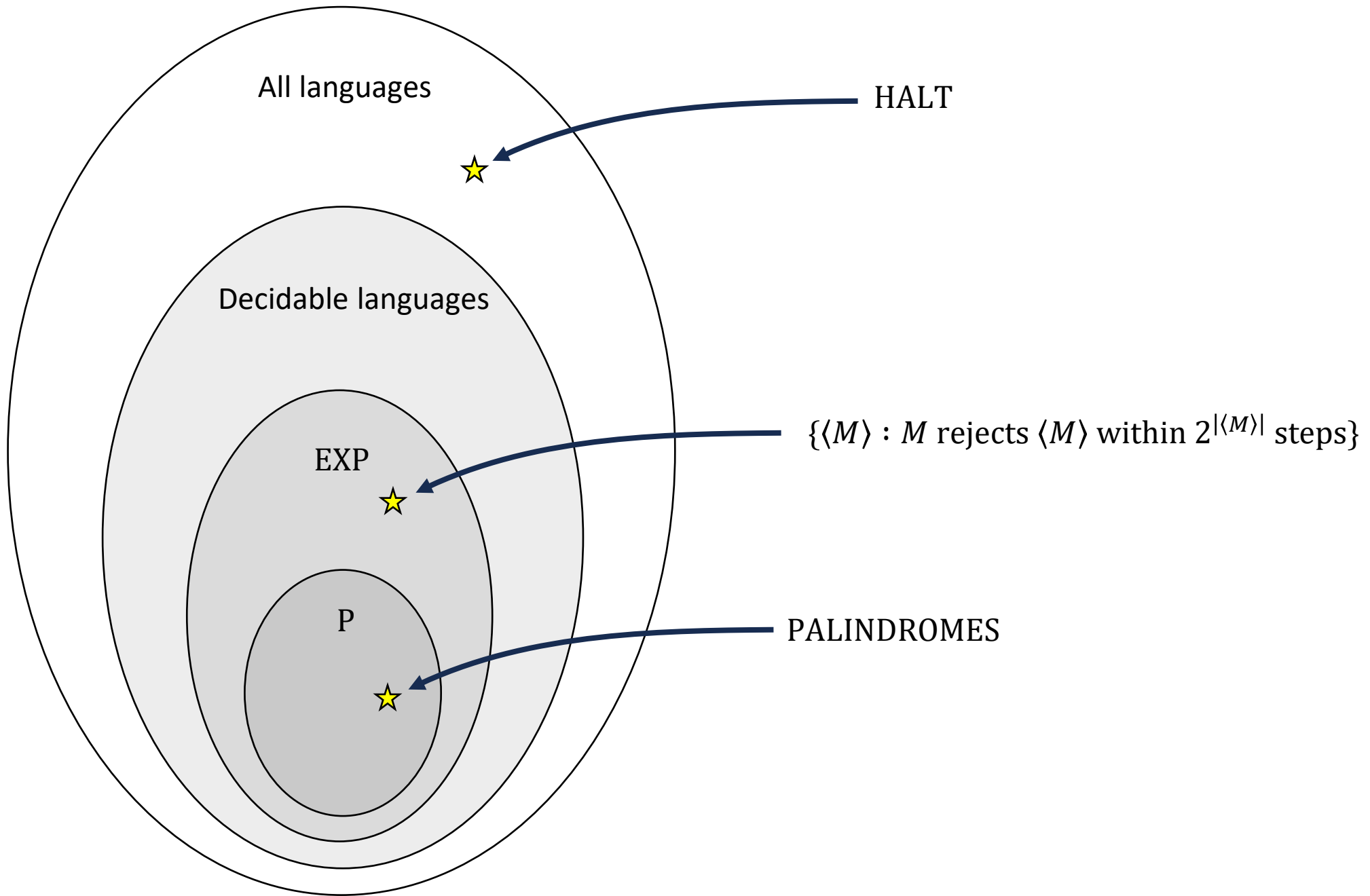
- We say that a function $T: \mathbb{N} \rightarrow \mathbb{N}$ is **time-constructible** if there is a multi-tape Turing machine M such that
 - Given input 1^n , M halts with $1^{T(n)}$ written on tape 2
 - M has time complexity $O(T(n))$
- The time hierarchy theorem applies to any time-constructible T
- All “reasonable” time complexity bounds (e.g., $5n$, n^2 , 2^n , etc.) are time-constructible

Corollary: $P \neq EXP$

- **Proof:**

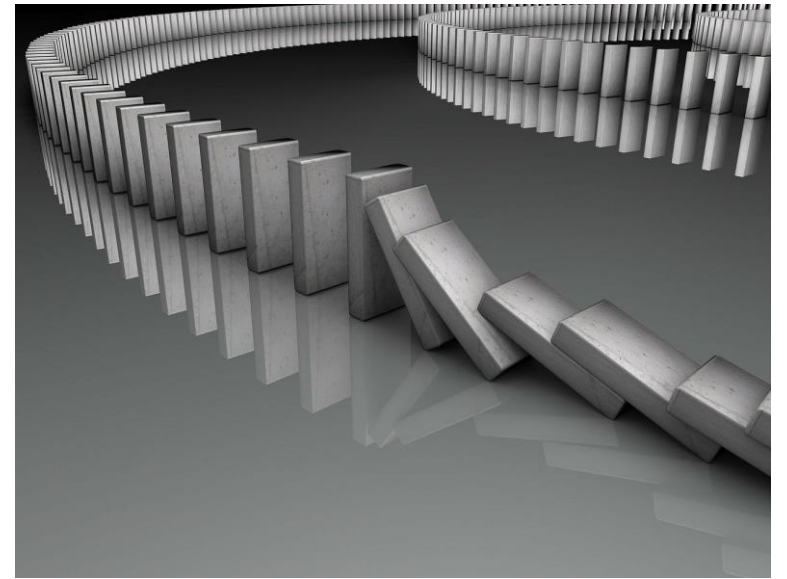
$$P = \bigcup_{k=1}^{\infty} \text{TIME}(n^k) \subseteq \text{TIME}(o(2^n)) \subsetneq \text{TIME}(2^{3n}) \subseteq \text{EXP}$$

- Interpretation: There are some exponential-time algorithms that **cannot be converted** into polynomial-time algorithms



“Natural” languages outside P

- Now we know that there **exists** a decidable language outside P
- However, the language seems a bit “artificial” / “contrived”
- What **else** is outside P?
- Can we prove that some “**natural**” decidable languages are outside P?

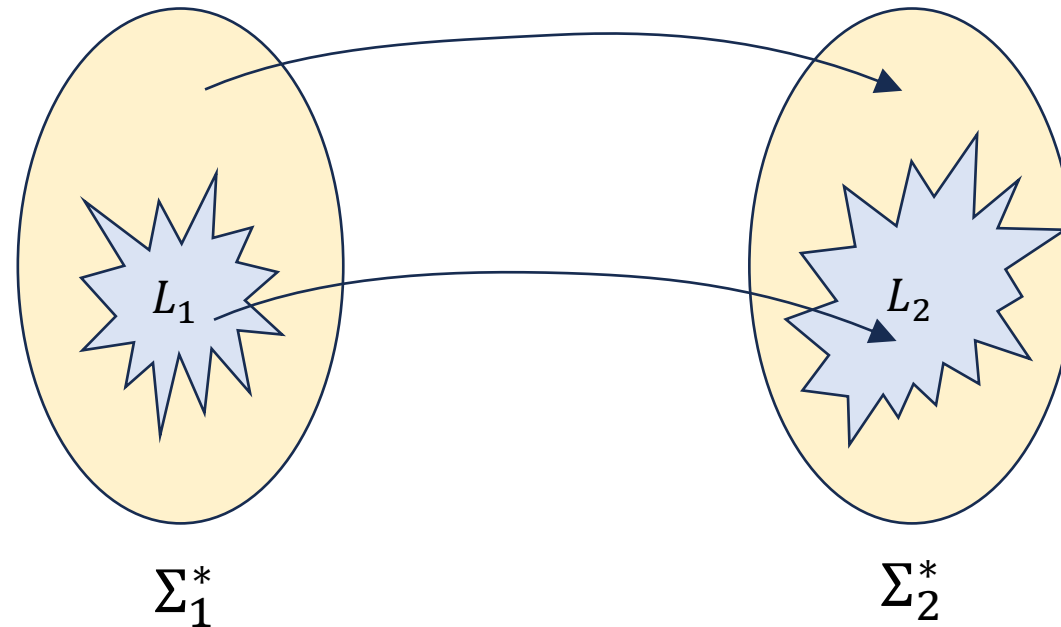


Polynomial-time reductions

- Let L_1 and L_2 be languages over the alphabets Σ_1 and Σ_2 respectively
- **Definition:** A **poly-time mapping reduction** from L_1 to L_2 is a function $f: \Sigma_1^* \rightarrow \Sigma_2^*$ such that
 - For every $w \in L_1$, we have $f(w) \in L_2$ (“YES maps to YES”)
 - For every $w \in \Sigma_1^* \setminus L_1$, we have $f(w) \notin L_2$ (“NO maps to NO”)
 - The function f is **poly-time computable**, i.e., there exists a TM M such that for every $w \in \Sigma_1^*$, M halts on w **within $\text{poly}(|w|)$ steps** with $\diamond f(w)$ written on its tape

Polynomial-time reductions

- A poly-time mapping reduction from L_1 to L_2 is a way of **efficiently** converting instances of L_1 into equivalent instances of L_2



Reductions: Proving that a language is in P

- Suppose there exists a **poly-time** mapping reduction f from L_1 to L_2
- **Claim:** If $L_2 \in P$, then $L_1 \in P$
- **Proof:** Given $w \in \Sigma_1^*$:

Let $n = |w|$ and $m = |f(w)|$. What can we say about the relationship between n and m ?

A: $m \leq \text{poly}(n)$

B: $n \leq \text{poly}(m)$

C: $n = m$

D: We cannot say anything

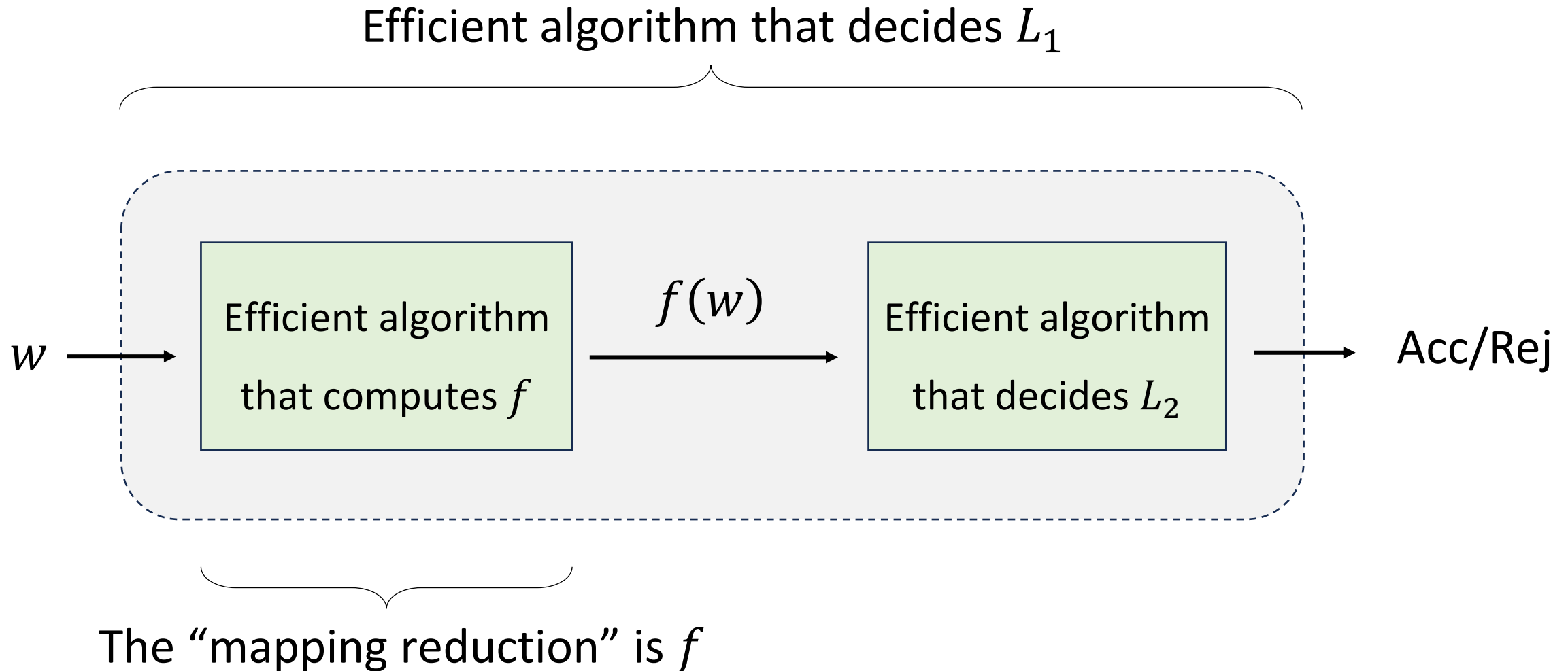
Respond at [PollEv.com/whoza](https://www.pollEv.com/whoza) or text "whoza" to 22333

is $O(n^{k_1})$ time)

is $O(m^{k_2})$ time where $m = |f(w)|$

$O(n^{k_1 \cdot k_2}) = \text{poly}(n)$


Reductions: Proving that a language is in P



Reductions: Proving that a language is **not in P**

- Suppose there exists a poly-time mapping reduction f from L_1 to L_2
- **Claim:** If $L_1 \notin P$, then $L_2 \notin P$
- **Proof:** If L_2 were in P, then L_1 would be in P

Using reductions to prove intractability

- Strategy for proving that some language L is **not in P**:
 - Identify a suitable language L_{HARD} that we previously proved is not in P
 - Design a poly-time mapping reduction f **from L_{HARD} to L**
 -  *Make sure you do the reduction in the correct direction!*
- The amazing thing about this strategy is that the **existence** of one efficient algorithm implies the **nonexistence** of another!

The time-bounded halting problem

- Let $\text{BOUNDED-HALT} = \{\langle M, w, T \rangle : M \text{ halts on } w \text{ within } T \text{ steps}\}$
- Exercise: By simulating M on w , one can decide BOUNDED-HALT in time $O(|\langle M \rangle| \cdot T^2)$
- Does this mean $\text{BOUNDED-HALT} \in \text{P}$?
- No! If we wanted a polynomial-time algorithm, then our time budget would be $\text{poly}(n)$, where $n = |\langle M, w, T \rangle| \approx |\langle M \rangle| + |\langle w \rangle| + \log T$

Time-bounded halting problem

- Let $\text{BOUNDED-HALT} = \{\langle M, w, T \rangle : M \text{ halts on } w \text{ within } T \text{ steps}\}$
- **Claim:** $\text{BOUNDED-HALT} \notin \text{P}$
- **Proof:** Let $L_{\text{HARD}} = \{\langle M \rangle : M \text{ rejects } \langle M \rangle \text{ within } 2^{|\langle M \rangle|} \text{ steps}\}$
- Mapping reduction: $f(\langle M \rangle) = \langle M', w, T \rangle$, where $w = \langle M \rangle$, $T = 2^{|\langle M \rangle|}$, and M' is a modified version of M in which q_{accept} has been replaced with looping

- YES maps to YES: If M rejects $\langle M \rangle$ within $2^{|\langle M \rangle|}$ steps, then M' halts on w within T steps ✓
- NO maps to NO: If M does not reject $\langle M \rangle$ within $2^{|\langle M \rangle|}$ steps, then M' does not halt on w within T steps ✓
- f is poly-time computable ✓ Note that $\langle T \rangle = 10^{|\langle M \rangle|}$.

How hard is hard?

- We can say more than merely “BOUNDED-HALT \notin P”
- We can more **precisely characterize** the complexity of BOUNDED-HALT

EXP-hardness

- **Definition:** Let L be a language. Suppose that for every $L' \in \text{EXP}$, there is a poly-time mapping reduction from L' to L . In this case, we say that L is **EXP-hard**
- “ L is EXP-hard” means “ L is **at least as hard** as any language in EXP”

EXP-completeness

- **Definition:** Let L be a language. We say that L is **EXP-complete** if L is EXP-hard **and** $L \in \text{EXP}$
- The EXP-complete languages are the **hardest languages in EXP**
- If L is EXP-complete, then the **language L** can be said to “capture” / “express” the **entire complexity class EXP**

BOUNDED-HALT is EXP-complete

- **Claim:** BOUNDED-HALT is EXP-complete
- **Proof:** First, let's show that BOUNDED-HALT \in EXP
- **Algorithm:** Given $\langle M, w, T \rangle$, we simulate M on w for T steps
- **Exercise:** This algorithm has time complexity

$$O(|\langle M \rangle| \cdot T^2) = O(n \cdot (2^n)^2) = 2^{O(n)}$$